

lecture 20 Linear Transformations (or Maps)

Review. A map (~~map~~) between two sets S and T .
has three parts:

1) S : domain 2) T : co-domain, 3)

f : correspondence that assigns $f(s) \in T$ for each $s \in S$.
(We use maps and transformations interchangeably)

Definition

A linear map (transformation) between two vector spaces
is a map T between V and W , s.t. general vector spaces, it's easy to check
 $T(0) = 0$

$$T(\alpha u + \beta v) = \alpha T(u) + \beta T(v), \quad \forall u, v \in V.$$

Example. let $V = \mathbb{R}^n$, $W = \mathbb{R}^m$, $T(u) = Au$, where $A \in \mathbb{R}^{m \times n}$

Then $T(\alpha u + \beta v) = A(\alpha u + \beta v) = \alpha Au + \beta Av = \alpha T(u) + \beta T(v)$

more concretely, $n=2$, $m=3$, and $A = \begin{pmatrix} 1 & 3 \\ 2 & 5 \\ 7 & 9 \end{pmatrix}$

$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+3y \\ 2x+5y \\ 7x+9y \end{pmatrix} \Leftrightarrow T(u) = \begin{pmatrix} 1 & 3 \\ 2 & 5 \\ 7 & 9 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$

$$u = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$

Many transformations are NOT linear.

Example $T(u) = u + u_0$, where $u_0 \neq 0$ is a fixed vector

$$T(\alpha u + \beta v) = (\alpha u + \beta v) + u_0, \text{ while}$$

$$\alpha T(u) = \alpha(u + u_0) \quad \beta T(v) = \beta(v + u_0)$$

$$\alpha T(u) + \beta T(v) = \alpha u + \beta v + \underbrace{\alpha u_0 + \beta u_0}_{\neq u_0, \text{ generally}}$$

$T(u) = u + u_0$ is an affine map. $\left(\begin{array}{l} T(\alpha u + (-\alpha)v) \\ = \alpha T(u) + (-\alpha)T(v) \end{array} \right)$

Example $T(u) = \|u\|$ is not linear.

1) $T(u+v) = \|u+v\| \leq \|u\| + \|v\|$.

2) $T(-u) = \|-u\| = \|u\|$ (rather than $(-1)\|u\|$)

⊙ A linear map is determined by its values on ~~the~~ a set of basis ^{vectors $\{u_1, \dots, u_n\}$} of V , since $\forall u, u = \sum \alpha_i u_i$

$$T(u) = T\left(\sum \alpha_i u_i\right) = \sum \alpha_i \underline{T(u_i)}$$

Geometry of linear maps.

T maps the line connecting two vectors u and v to the line connecting $T(u)$ and $T(v)$ also.

$$\forall 0 < \alpha < 1, \quad T(\underbrace{\alpha u + (1-\alpha)v}_{\text{a point on the line segment}}) = \alpha T(u) + (1-\alpha)T(v).$$

T maps a triangle with three corners u, v, w to

a triangle with three corners $T(u), T(v), T(w)$ also

for $w_1 \geq 0, w_2 \geq 0, w_3 \geq 0$ $w_1 + w_2 + w_3 = 1$.

$$T(\underbrace{w_1 u + w_2 v + w_3 w}_{\substack{\text{original} \\ \text{a point on the triangle}}} = \underbrace{w_1 T(u) + w_2 T(v) + w_3 T(w)}_{\substack{\text{a point on the transformed} \\ \text{triangle}}}$$

Matrix representation of a linear map

(with respect to)

1. Matrix representation is always wrt a pair of bases: $\{v_1, \dots, v_n\}$ for V , and $\{w_1, \dots, w_m\}$ for W .

$$\begin{aligned} \text{Since } T(v_i) \in W, \quad T(v_i) &= [\underbrace{w_1, \dots, w_m}_{\text{symbolically}}] \underbrace{\begin{pmatrix} a_{1i} \\ \vdots \\ a_{mi} \end{pmatrix}}_{\text{symbolically}} \\ &= \underbrace{[w_1, \dots, w_m]}_{\text{symbolically}} \underbrace{\begin{pmatrix} a_{1i} \\ \vdots \\ a_{mi} \end{pmatrix}}_{\text{symbolically}} \end{aligned}$$

Again, symbolically,

$$T \underbrace{[v_1, \dots, v_n]}_{\text{symbolically}} = \underbrace{[w_1, \dots, w_m]}_{\text{symbolically}} \underbrace{\begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix}}_A$$

A is the matrix representation of T wrt. to the two bases: $\{v_1, \dots, v_n\}$ and $\{w_1, \dots, w_m\}$.

$$A \in \mathbb{R}^{m \times n}, \quad \dim(V) = n, \quad \dim(W) = m.$$

Example. take the standard bases

$$\mathbb{R}^2 = \text{Span} \left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}, \quad \mathbb{R}^3 = \text{Span} \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}$$

Then $T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+3y \\ 2x+5y \\ 7x+9y \end{pmatrix}$ satisfies

$$T \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 7 \end{pmatrix} = 1 \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + 2 \cdot \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + 7 \cdot \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 5 \\ 9 \end{pmatrix} = 3 \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + 5 \cdot \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + 9 \cdot \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

The matrix representation for T w.r.t. ^{the} standard bases

$$B \quad A = \begin{pmatrix} 1 & 3 \\ 2 & 5 \\ 7 & 9 \end{pmatrix}, \quad \text{and}$$

change of basis

New basis

$\begin{pmatrix} n \times n & m \times m \\ B_{in}, B_{out} \text{ are} \\ \text{non-singular} \end{pmatrix}$

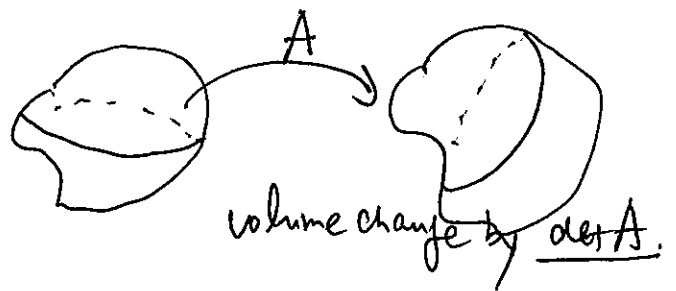
$$\{ \tilde{v}_1, \dots, \tilde{v}_n \} = \{ v_1, \dots, v_n \} B_{in}$$

$$\{ \tilde{w}_1, \dots, \tilde{w}_m \} = \{ w_1, \dots, w_m \} B_{out}$$

The representation for T w.r.t. the new bases is

$$\begin{pmatrix} m \times m & m \times n & n \times n \\ B_{out}^{-1} & A & B_{in} \end{pmatrix}$$

Symbolically,



$$T \{v_1, \dots, v_n\} = \{w_1, \dots, w_m\} A$$

$$T \{v_1, \dots, v_n\} B_{in} = \{w_1, \dots, w_m\} B_{out} (B_{out}^{-1} A B_{in})$$

$$T \{\tilde{v}_1, \dots, \tilde{v}_n\} = \{\tilde{w}_1, \dots, \tilde{w}_m\} \underbrace{B_{out}^{-1} A B_{in}}$$

A large part of linear algebra is about
searching for good bases.

- 1) $V=W$, and A diagonalizable $X^{-1}AX = \Lambda$ diag for X the set of eigenvalues of A
- 2) $U^T A V = \Sigma$, SVD of A .
- 3) $V=W$, general A . $X^{-1}AX = J$ Jordan form

Change of Volume

Consider $a_i \in \mathbb{R}^n$, $\det[a_1, \dots, a_n]$ is the signed volume of the box with corners at a_i 's. Now for $B \in \mathbb{R}^{n \times n}$

$[Ba_1, \dots, Ba_n] = B[a_1, \dots, a_n]$ is the box with corners at Ba_i 's
 $= BA$

Since $\det(BA) = \det B \det A$. The volume of the new box is $\det B$ times that of the original