MAT2041 Tutorial Week 10

The Chinese University of Hong Kong, Shenzhen

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2 Linear Transformation



Review Linear Function

Definition Suppose $a_1, a_2, ..., a_n$ are given real numbers, $x = (x_1, x_2, ..., x_n)$, then

 $f(\mathbf{x}) = a_1 x_1 + a_2 x_2 + \ldots + a_n x_n$

is called a **linear function** from \mathbb{R}^n to \mathbb{R} . Alternative Suppose $a \in \mathbb{R}^n$ is a given real vector, $x \in \mathbf{R}^n$, then

 $f(\mathbf{x}) = \langle \mathbf{x}, \mathbf{a} \rangle$

is called a **linear function** from \mathbb{R}^n to \mathbb{R} .

Suppose
$$V = \operatorname{span} \left\{ \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} \right\}$$
 is a subspace of \mathbb{R}^3 .

(1) Find a non-zero linear function $\varphi : \mathbb{R}^3 \to \mathbb{R}$ that: $\forall x \in V, \varphi(x) = 0$

(2) Prove that Ann(V) = $\{\varphi \mid \forall v \in V, \varphi(v) = 0\}$ is a linear space.

Review Linear Transformation

> Definition Suppose $a_{ij}(i = 1, 2, ..., m; j = 1, 2, ..., n)$ are given real numbers, $\mathbf{x} = (x_1, x_2, ..., x_n)$, then $f(\mathbf{x}) = \begin{pmatrix} a_{11}x_1 + a_{12}x_2 + ... + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + ... + a_{2n}x_n \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + ... + a_{mn}x_n \end{pmatrix}$

is called a **linear transformation** from \mathbb{R}^n to \mathbb{R}^m . Alternative 1 Suppose $A \in \mathbb{R}^{m \times n}$ is a given real matrix, $x \in \mathbb{R}^n$, then f(x) = Ax

is called a **linear transformation** from \mathbb{R}^n to \mathbb{R}^m . Alternative 2 If a mapping f from \mathbb{R}^n to \mathbb{R}^m satisfies

> $f(\alpha \mathbf{x} + \beta \mathbf{y}) = \alpha f(\mathbf{x}) + \beta f(\mathbf{y}), \forall \alpha, \beta \in \mathbb{R}, \forall \mathbf{x}, \mathbf{y} \in \mathbb{R}^{n}$ Then f is a **linear transformation** from \mathbb{R}^{n} to \mathbb{R}^{m} .

- Consider linear transformation $L: V \to W$, where V, W are linear spaces. Define Null $(L) \triangleq \{y \in V : L(y) = 0\}.$
- Prove that Null(L) = {0} **if and only if** the following holds: $\forall v_1, v_2 \in V, v_1 \neq v_2$ can imply that $L(v_1) \neq L(v_2)$.

Till now, we are talking about linear transformations over vectors. In fact, the same definition can be applied to matrices, polynomials, etc.

- (1) Let $T_1 : \mathbb{P}_2 \to \mathbb{P}_2$ be the transformation $T_1(p) = p'(x) p(x)$, where \mathbb{P}_2 is a subspace for polynomials of the order not greater than 2. Prove that T_1 is a linear transformation.
- (2) Let $T_2 : \mathbb{P}_2 \to \mathbb{R}$ be the transformation $T_2(p) = p'(5) p(3)$. Prove that T_2 is a linear transformation.

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Find a linear transformation $T : \mathbb{R}^2 \to \mathbb{R}^2$, find a matrix A such that T(v) = Av for all $v \in \mathbb{R}^2$.

$$T\left[\begin{array}{c} x\\ y\end{array}\right] = \left[\begin{array}{c} -x\\ y\end{array}\right]$$

Solution Exercise 4

Consider one way to solve *Exercise* 4(
$$T\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -x \\ y \end{bmatrix}$$
 ($x, y \in \mathbb{R}$)):
 $T\begin{pmatrix} x \\ y \end{pmatrix}$ contains two independent parts: x and y . And

$$T\begin{pmatrix} x\\ y \end{pmatrix} = x \cdot \begin{pmatrix} -1\\ 0 \end{pmatrix} + y \cdot \begin{pmatrix} 0\\ 1 \end{pmatrix} \Longrightarrow A = \begin{pmatrix} -1 & 0\\ 0 & 1 \end{pmatrix}$$

Why? Each column of A is just representing the "effect" of one variable. To be specific, it is the effect of each element in the **basis** of the original space.

Step Further Matrix representation

Actually, we can write any $T\begin{pmatrix}x\\y\end{pmatrix}$ by the linear combination of:

$$T\begin{pmatrix}1\\0\end{pmatrix} = \begin{pmatrix}-1\\0\end{pmatrix}$$
; $T\begin{pmatrix}0\\1\end{pmatrix} = \begin{pmatrix}0\\-1\end{pmatrix}$

 $T(\alpha_1c_1+\ldots+\alpha_nc_n)=\alpha_1T(c_1)+\ldots+\alpha_nT(c_n)=[T(c_1),\cdots,T(c_n)]\cdot\alpha$

ONLY the basis matters!

Naive Strategy:

- Find a basis \mathcal{B} of the original linear space.
- **2** $\forall i$, find the vector $T(\mathcal{B}_i)$ (the "effect")

Ocombine them together to form a matrix.

Note that then when calculating the linear transformation of x, x should be represented by the basis (coordinate vector), so that Ax makes sense.

Step Further Matrix representation

Recall in *Exercise 3*, linear transformation can be define on spaces other than real vectors, like polynomials.

- Easy We can still find a basis for the original space. And we can find the coordinate vector for any x.
- Hard We cannot find the "effect" using a vector, then we cannot combine them to a matrix.

Solution: Find a basis for the target space as well! Then we can represent the transformed value in its coordinate vector, thus we can form a matrix.

$$\begin{cases} T \begin{pmatrix} 1 \\ 0 \end{pmatrix} = -1e_1 + 0e_2 \\ T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 0e_1 + 1e_2 \end{cases} \implies A = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix}$$

Step Further Matrix representation

Definition For linear transformation $T: V \to W$, where V has a basis A, W has a basis B. If matrix $C = (c_{ij})$ satisfies $T(A_j) = \sum_{j=1}^{m} c_{ij}B_i$, then C is

the matrix representation of T under bases A, B. General Strategy: Find a matrix representation M:

- Find a basis \mathcal{A} for V.
- **2** Find a basis \mathcal{B} for W.
- $\forall i$, Find $T(A_i)$ as a linear combination of elements in B.
- **(**) Write it as a **column** vector (the coordinate vector of $T(A_i)$).
- Sombine them to a matrix.

Recall HW4, Problem 6. Suppose linear transformation $T : \mathbb{R}^{2 \times 2} \to \mathbb{R}^{2 \times 2}$ is defined as T(X) = AX - XA, $X \in \mathbb{R}^{2 \times 2}$, $A = \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix}$.

- Find a basis \mathcal{B} for $\mathbb{R}^{2\times 2}$.
- Por each B_i ∈ B, write T(B_i) as a linear combination of elements in B.
- Solution Find the matrix representation of T under the basis you found.

These slides are based on previous tutorial materials of MAT2041. We thank previous TAs and instructors for sharing previous course materials.